

Page  
11 may  
Fr. mealy  
Ed  
1025

This document is made available through the declassification efforts  
and research of John Greenewald, Jr., creator of:

# The Black Vault



The Black Vault is the largest online Freedom of Information Act (FOIA) document clearinghouse in the world. The research efforts here are responsible for the declassification of hundreds of thousands of pages released by the U.S. Government & Military.

**Discover the Truth** at: <http://www.theblackvault.com>

SVI

2

S2

D

A2

EI

T

I

AOL

AS

hol blk  
environment  
sample  
vehicle for  
radial  
warfare

Sealed

Vehicle

posit  
PCSS

unbraked

Surface  
Slipping

Smooth

boxy

"like  
'armored

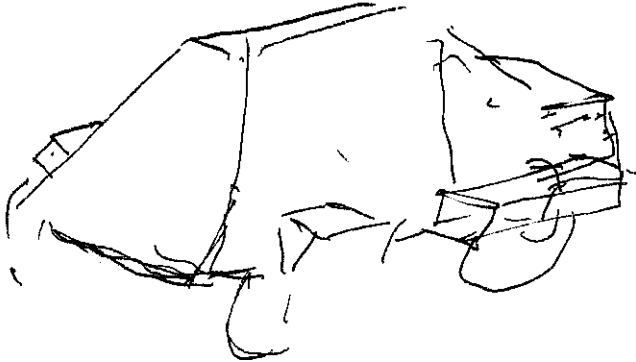
Shielded

"like  
skirted

54 1/2 (not) something you would encounter on the street

POL radiological  
 pair interactions?  
 contaminants  
 react to  
 inhospitable  
 sheltered  
 & cooled  
 surface  
 & a weakly  
 radiant

*Rolls/Road*



SVI

I

ASL

ALS

SZ

D

AS

FI

AVC BK  
BRDM

5 1/2 concept of vehicle going around from point to point  
delivered or dropping things off on some sort of  
routine or preplanned basis.

Object

rounded  
long

5 1/2 clink/clank when hit - "like" aluminum base bar  
bats

metals

Cylindrical/  
tapered

hollow

yellow

materials

Scans  
to  
be  
solid  
and  
light  
weight  
mix

SVI

I  
AOL  
rel BK  
CBR  
war-tare

AOL BK  
reminds us  
of cache  
& supplies

5th/12 it "bunks" when it hits the ground.

AOL BK  
binary  
weapons

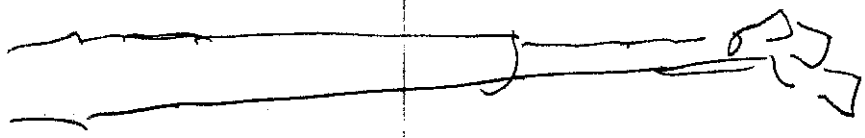
From the top of the vehicle  
something should be visible



A. along road  
street  
side  
B. Object

52  
green  
dark  
cool  
hard  
square  
numm  
thin  
long  
rounded

A2 BK  
interest by





F All All

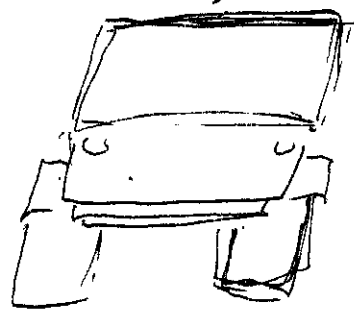
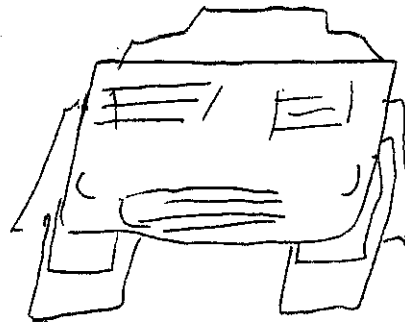
in + out  
hooking

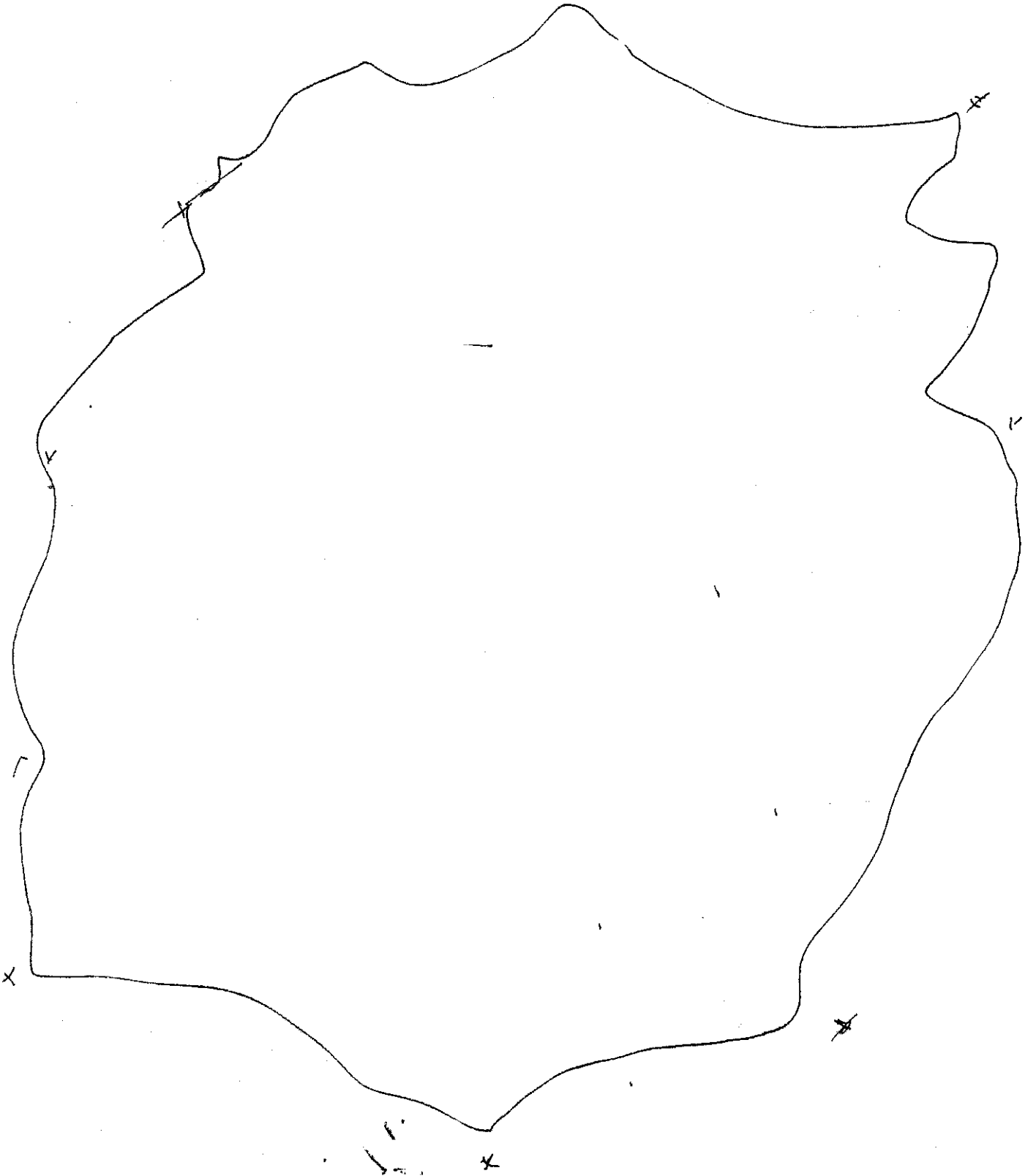
like  
garage  
Avuch  
computer

high  
pitched  
whisper  
sound

5-1/2 not bad

6a





x = delivery points

∴ Vehicle seems to move from point to point along a  
route of pre-planned route "dropping off" a "delivering"  
something of interest. Objects "delivered" are metal, rounded,  
long, + contain both liquid + solid materials which  
don't mix. Yellow is associated with objects

Route seems to be closed - i.e. terminated by its origination  
point, almost as if objective is to enclose certain area of  
terrain. Route goes uphill + down hills, across water, etc.

terrain is tundra/prairie, but with <sup>low</sup> vegetation + trees  
scattered here + there;

1104