## Approved For Release 2000/08/Q8: CA-RPPa6-0n788R002100330001-3 -

GRILL FLAME
PROGRAM

## SESSION REPORT

CLASSIFIED BY:MSG,DAMI-ISH DATED:051630ZJUL78 REVIEW ON: Pily 2000

This document is made available through the declassification efforts and research of John Greenewald, Jr., creator of:

## The Black Vauit



The Black Vault is the largest online Freedom of Information Act (FOIA) document clearinghouse in the world. The research efforts here are responsible for the declassification of hundreds of thousands of pages released by the U.S. Government \& Military.

Discover the Truth at: httpi/www.theblackvault.com

## sumary analysis

REMOTE VIEWING (RV) SESSION

1. (S/NOFORN) This report documents remote viewing session conducted in compliance with a request from 500,33 , 0105 , Pentagon, Hashington, DC. The purpose of the session was to provide infomation relevant to the hostage situation in Iran.
2. (S/NOFORN) The remote viewer's impressiona of the target are provided as raw intelligence datay and, as zuch, have not been subjected to any intermediate analysis, evaluation or collation. Interpretation and use of the information provided is the responsibility of the requestor.
3. ( $5 / \mathrm{MOFORN}$ ) The protocol used for this session is detailed in the document Grill Flame Protocol, AMSAA Applied Remote Viewing Protocol (S), undated.
4. (S/NOFORN) Follouing is a transeript of the viewer's inpresalons during the remote viewing secaion. At TAB A are drawings made by the remote viever reference his impreasions of the target site. At TAB $a$ is target cuing infomation provided the renote viever.
5. (S/NOFORN) The remote viower was asked to locale Charles Jones and describe his surroundings. He described Jones as being in a room with another hostage, later identified from photogrephs as Joseph Subic. The wewer felt this room was in a building located in a large city. He also feit there were other hostages (number and identity unknown) in the buidding. The viever felt there were three guards, one roving, associated with this area. The viever felt this area was familiar to him because he had "seen" it in a previous remote viewing session (see CDwll).

# Approved For Release 2000/08/08 : CIA-RDP96-00788R002100330001-3 <br> QESPRT 

## TRANSCRIPT

REMOTE VETWING (RV) SESSXON CO-91

## TIME

+10 \#24.5: Configuration. . . the calor, the size and the wings. . . that stick out. . I just feel like I've been here before. But I'm in a different part, same general area, but may be. . .
\#66: Is Jones alone in this room?
N24.5: No, he's got a partner horo.
\#66: Tell me about his partnex.

## PAUSE

\$24.5: I don't get any of this feeling of a. . blondmaired, youthrul guy, who's only in his early twenties. He's a soldier. . .

Pause
\#24.5: There in the. . about one floor down off the roof. . . on the first ving on the left side. . hed a picture of the guy that, the young guy that looks like a guy I know. . .
\#24.5: . . . it's his romie. . a morine firse, but. . . I got this, uh, rehash of a photo I've seen before of this kid in uniform.

Okay, IIl ask you to identify him later. I would like you to tell me about the greater building now in which this is loceted. Move your perspective and tell me about the greater building in which this room is located.

W24.5: I'd say, uh. . . a building that has a, ut, some roundness on the top at one end like a capitol of some kind. . . But in front it's on a street. . . has a wide. . wide stepway, you know, like a governmental building and ithas a. . . big darkness in the front like. . . a large omanental archway. . On the left side there are two bumps that project out of the side of tio building. . .they are square. . where I am is, th, . in the first bump gaing around the corner, about third floor level, maybe four fhoor level. . . building is, th. . . on another side, now. .almost eppears to be cut out in the back of the. . . Ves, it's there, it's, Uh, cut out in the back side and has a longer bump on the inside of it. . .bailding is growing bigger and bigger as. . . as though the building is. . I was only looking at one end, one wing, of a "IJ" shape, which spreads it out an inner court.
\#66: Move nov above the building, and tell me about the shape of the building and the surcounding area.

PAUSE:
\$24.5: Across the, wh. . I tried capital and, . arts. I've got a feeling, I'ri looking as I'm coning across from the horizon, like a road, and a. . .it comes to the road in front. . .comed up to $i t$, but there's some angles in there, as though there are two angle roads that go off, forming an arrow. . arrowhead atay from this place. . . That area is lika a. . . not populated, it's like a. . .an open park area with the roads that go through it.
\#66: Do you recognize this area?
\$24.5: Na. Do not recognize it. . Where I am, though. . .Now I have the feeling that around and behind me on three sides. . . is the ather buildings and. . .but, this building is the big.. gest in the area. . . Lower, two and maybe three story buildings. Some small buildinge, like homes. . . I got the definite feeling that one is. . . it's forward side is definitely on a unoccupied area and more residential and business area sprawls out behind, and. . . to the right and left.

W66: Okay, Let me see if I understand what you're saying. That if, to one side of the building in which you perceive Jonesseems to be more of an open type area, no builoings. But to the other side there seems to be more buildings; perhape residential perhaps business like buildings to one side. So there"s a distinct difference on the sides of the building. Do I understand you correctly?

#  

424.5: Across the street is the open area.

666: Dkay.
\#24.5: Looking at that from up above, to mykight, to my left, and to my rear is the occupied area. . Cause the building is surm rounded by occupied area except on one side, which I perceive to be the front.

W66: I understand. Let's focus now back doun on Jones, and on the room in which he's located, and go now to a search mode for guards. Describe for me any security guard type situation.

## Pause

F24.5: Have a walker, who is on the. . . floor even vith. . . on the main stem of the building. I have this. . . looked like a bunch of arches, and I'm walking along under them. . . on like a balcony that's covered. .. This is on the level of the. . . He valks like a sentry. .
\#66: Anything on him?
\#24.5: . . .he has a pattern, and he moves from one end to the other.
466: Okay.
\$24.5: That's all I can see on this level. . . I, uh. . .No, wait. There's a, I'm somewnere down the corridar on that little. . . appears to be a small room back in the same part of the building off. . . off the corridor, which is like a guard room, which has three people in it. It's like a, uh, a watch room, on the corridor, near what I thought vas the front part of the building. . . From this room the people go out and walk down the corridor, checking rooms on the right, which is the main stem of the building, and periodically cheoking the rooms on the left which are the two protrusions that jut out from their wings, but they're ane roon winge. They're only big snough for one roon apiece. The guy that leaves that place does not have to go all the vay down to the other end, to the distant end of this corvidor.
\#66: Okay. I'd like you to foous for a minute on this guard room where you say thees other people are located, the other guard types are located. Focus on that for a moment, just looking at it and observing it while $I$ turn the tape over.

Okay, tell me a little about this room that you said is a guard room.
\#24.5: Has a very. . . similarly. . . get the idea of bare sandstone type. No windows because it's on the inside stem. . . It's in the main part of the building, the interior. It has several knock-dom tables in it, and there's debris and stuff, equipment and. . . locks like maybe sleeping rolls scattered around the inside wall. The table's back on something in the

## NFDPrT <br> 

\#24.5: niddle of the room, which is large and squaxe. . . go from floor to ceiling. It is a lincar vertical pattem like, almost like wall lookers were stacked in the middle of the room. The room is deeper than I first expected, but. . I got a feel that on the sidec and the back are several single beds for sleeping and they appear to be. . .metal frame, about four in here. One elong the left wall in the back to the tree along the back vall.
\#66: Those were the cots you're talking about?
H24.5: Yeah. . .
W66: Now, you had mentioned that when the guard goes on patrol to a, what you refer to as a level, that he looks in roome on both sides of the hall. Do you perceive that there is more hostages than just Jones and his partner here?
\#24.5: Yes. About four or five roms, other than this one, that are all located on the right side of the hall. And the first room is the guard room, and the reat of them down there have the people in them that are checked.
\#66: Okay. Let's move back outside, now, to a point of perspective where we might be able to locate this building and it's neighborhood within a larger perspective. Let's see if we can't determine the location of this area.

H24.5: I an over Iran. . . over the Persian Gulf. . . my attention is. . . imagining the outline of Iran. . . My attention is dram to a dot in the upper end of the Persian Gulf, just to the right, and inland. . . wherever that is. . .
\#66: Okay, renember this map that you have in your mind so you may drau it for me. I have no further questions.

W24.5: I'm reducing the scale.
466: All right, continue.

## PAUSE

\#24.5: To the, un. . I feel that there is a. . .large, wh, airport on the very horizon. . . avay as far as I know is 10 miles, 8-an miles. . . direction it would be off my. . . back, quadrant as I'm looking at this open area. . . my back would actually be the airport. . . The interesting thing about it is that. . the main line of the aisport, I If looking at it the rumwey comes, points right at the city, outskirts and everything. . . it damn near points zight at the building. I feel there are other outlying smaller runvays and things, (out the main, weal big main wide center coge moway is Jact about on a dicect pointing towazd where And that's it.
\#66: Okay, let's prepare to drav then.

Okay, the first thing was this, uti. . . The predominant theme in this is a building that has wings, short, atubby winge that stick out of it. . .

## PAIISE

. . like this, in sketch one. And the feeling was that I was about three floors up. Okay? I'll draw you a sketch of the thing, the whole side, because it's right near the fiont, that's what I was talkin' about. I'll draw more of this later. And that goes across there, and there's some sort of capitol. . there. That's how it pieces together. The place that I had my first image, this later developed, okay, the rest of the building grew, but where I thought I was to begin with was right up in about this level, where the square cutout is, which is the window. Okay. And, you know, I didn't detect any windows. . . It's a fumy layout. This forvard right part of the building I don't see the humplyhumps along jt. But on the intexior side, like past this first wing where the guy is, there's this type of thing, as though there's an exposed balcony along the outside of the building, like that. Dkay? I didn't feel that that was repetative all the way doun the vall on the inside thing, but I know that it's not out here. It's a plain-fege sandstone block out on the right side of sketch one. Laxgl, sandsteme type structure. But in here covered balcony is in there.

The reason I gat the idea that these wings were only one room thick was because when I penetrated the window right on the other side of the room, which is only 15 or 20 feet vide, which would imply to me that the wing is only 15 or 20 feet wide, were the bunks, which I'll draw in sketch two, and the bunks were in front of another exterior window and they were on the other side of the room. Okay. So for sketch two, I had our guy on the top bunk. . . That's really way up too high, but anyway. . . And there's a window right there, and the bunk lays right in front of the window, on the other side, that's the thing that gave me the feeling, you know, that I'd gone to tho other aide of the room. The noom's not very big. Very plain inside. And our guy was up here. What's his name? Jones.
\#66: Jones.
124.5: Jones was sleeping there. And the guy. . . I vorked on the guy in the bottom of the bunk, and I had a definit feeling of a younger guy, a defini te feeling of a white guy with sendy blond hair cane through first, end then I was, and the military feeling cane through first. And I figured, well, he just went into the Marines. But ben the reeling that I had, the image that ocarred to me, the picture I saw was, I saw a picture that we have, that I've seen before coming through trying to identify people. And it's the youthful Spec 4 or E-5, vears glasses, and he has darker light hair, and he's
\#24.5: droseed in greens, okay, and I can identify the phicture that acocured to me there. Anyway the other guy here was there, okay, and it was just a plain, again, just a plain sandstone room. Maybe 25 foet that way and maybe $15-20$ feet that way. Okay? And this is like peering through the window from this vieu in sketch two. . Didn't even see any access door ox anything like that, cause I had my back, I was percoiving only from this direction, I didn't really see eny door. I prem sumed that the doar was at this end, cause of my porspective.

W66: Okay. Why don't we go now to a, like an overviev, a floorplan of the parts of the building you percejved. Yeah. It's sont of complex, is why it's gonna be difficult. The room vas familiar, $I$ mean the building was familiar from the last session that I did sone monthe ago, a month or two ago.. . . You want just a floomplan, thern?
\#66: Yeah.
\#24.5: Okay.
\#66: To the best of your recollection, don't add anything that you didn't actually feel was there.
424.5: Dotted Lines are because I had this overpowering type feeling that this thing was actually "U" shaped. . " Oh. I just ree membered, I left sonething out that I sau before. . . Here on this side was sonething else that sticks into the. . but i.t's a different size than the exterior. Okay. "X" marks the spot. There is some sort of a copital dome type thing here.

F66: Okay. Label that dome.
\#24.5: Okay. The floor plan is this. Along, between these two exterior - oh, and there's a street here, and there's, I'll draw a front, okay, later. This is the exposed area with the humps on it. Okay. And inside that, there's a hallway. The hallway goes samewhere around the corner, I dan't know where, around the corner. Up here, one, two, three, four, five, are five roons. ${ }^{\prime}$ 'll label them $\mathrm{H}, \mathrm{H}, \mathrm{H}, \mathrm{H}$, H . These are rooms that guards checked. Okay? I did not go in those roons. All I know is I labelod them $H$ because the guards cheoked them, Presuming hostages, The "G" room on the end is the quard room, Okay? The guard activity that I saw, and this was some sort of a court, grass court with sidevalks in it. But I couldn't detect any patterny like a geonetric pattern in there, anything like that. - fkay. forgard valked, he would, the guard was mot concemed with anything bbat was around the cornepand tovardo the dome. The guard was goncerned only with going halfway down the aide of building. I don't know there's another guard that covers the other lend or anything like that. The guards patrol would check doors along these roons, and would continue dom thin merrea passagewar and thon he'd turn anownerme go back.

# Approved For Release 2000/08/08: 

\#66: Okay.
\#24.5: Okay? So he'd come out, he'd go down- no, he's actually going down the irner halluay there. Have to remenber I'm up on the third floor, or something like about that high.

H66: Now, how many guards did you actually see?
\#24.5:. I had a feeling that three people were there. I only saw one, and that was the guy that was moving, Okay. But wien I got into the room, I just had this spontaneous feeling of well, three people bunked here.
\$66: Okay.
H24.5: Okay. Maybe ran rotating shifts or something like that.
\$66: Dkay.
*24.5: All right?
F66: That's fine. The room with the " $x$ " in it then or the
H24.5: Is where Jones is.
466: -where Jones. . Do you have any feeling for number of occupants of the "H" rooms?
\#24.5: No.
F66: I know that you didn't explore them, but you did feel the guard was checking?
\#24.5: Yes, I felt the guard was concerned with those on the right as well as on the left as he moved down the hall.
\#65: Okay.
N24.5: Um. . .
FE6: Um, I.
\#24.5: I don't know how many are in each room or anything like that.
H66: Okay, l- our concem with drawing a different scale noy, and moving up and avay from that and putting this in a neigliborhood and into a city.
\#24.5: 0kay. A11 right, for four. . . This is my arrownead. Talked about an axrowhead.

He6: Which you thirk is a street patterm?
1224.5: Which I think is a street pattern in a, in essentially a open, more open park area. Okay. Extending for sone half mile or something, a good sized open area, which is different than

## 

424.5: the whole other area surrourding thia place. There's a. . . Okay. Uh. . . The hash marka ie just this different area.
\#66: An open area of some kind, okay. . .
\#24.5: Well, when I say open, I don't mean open bare. I mean it's open from habitation. It doesn't have houses in it. It's. it has trees, it has streets to go through the trees, boulevards, it has people, but it doesn't have houses and buildings.

H66: Skay.

## PAUSE

W24.5: Street pattern, okay, and thet continues on and up. . . Okay. Along the rjght, what I was trying to say during the session is that as I looked at this acrowhead away from the front of the building, on the left, on the right, and behind me was all city, structure, humble-jumble. Two and three story buildings, max. Didn't see any skyscrapers or anything like that. Uh, small little houses, mud hovels mixed in with; you know, two stary cement brick buildinge, you know, it's sort of a humble-jumble of city.
\#66: Okay, why don't you hash mark that area and label. that appropriately.

PAUSE
\#66: Is this scale inapproriate to indicate your airfield?
\#24.5: Yeah, it is. I'll indjcate the direction. Uh. . .
PAUSE:
\#24.5: The city also sort of sprawls across into the area surrounding this open park. I'm not going ba say that the city is linear like this. Once you're out of this open area of naybethis is a half mile -about a half mile, I'll say.
\#66: Is thexe city beyond the bounds of the open park?
F24.5: Yes. Yes. Half mile, and this is half mile. And once you get a half mile down the road from the target building, then the city comes around the comer and spravls out.

## PAUSE

\#2.5.5: Go to higher scale?
\#66: Okay.
PAUSE:
\#24.5: I was looking at the dem thing from a low, very low oblique.
\#24.5: I'm trying' to remenber what the hell that airport pattern was.

PAUSE
\#24.5: I didn't really look at it down from above, I was looking at it from the side. There vere two subrunways on each side. And there's comections in there too, but I don't know, have no idea what they are. . . The thing I remember recalliing out of that whole importance of this aream the reason, I don't know why, you know, I was looking around, vell, akay, where in the city am I? The only thing I could think of or the only thing that cene to mind was mon, over thexe is the airport, and Oh, look at that the main runvay, just atout points right at this building, Okay? It's a avful inttle bit, it's not a true azimuth. It's off to the back of it. like that. But it's almost.

PAUSE
\#66: And again, can you: estimate the distance?
\#24.5: Yeah, it's about. it was way over there, you krow. It was like, I was bip on top of this building, and I just make out the runway on the horizon. So $I$ have to say it was like $8-10$ miles, looks like.

F66: Okay. On top of a two or three atory building, looking out, just being able to make out the runvay to the horizon.
\#24.5: Right.
\#66: There are people that know how to calculate how far you can see from the top of the building, so that might help.
\#24.5: Yeah, but do they know how to calculate how far you can see using remote vieving?
\#66: I have no idea.
H24.5: It could be 450 miles long.
\#66: Right.
\#24.5: Yeah, and the major urban sprawl, rajor city complex was here, okay. Call it the main city spread, and then out here was like begiming suburb. The character of the land, the character changed, it wasn't in the country, but it was like out in what a developing subunb area would look like.
\#66: 0kay.
\#24.5: This isn't right, I made it too bige

PAUSE:

## 4 PrPr <br> Approved For Release 2000/08/08 : CIA-R

H66: Okay, you can talk a little bit about six, now.
\#24.5: Oh, you got it going? on, all cight. Six is, uh, I said I had a real high oblique. I had sort of inagined this very general shape, supposed to be Iran, with the Persian Gulf on the left side here. And just where my attention was focused I didn't see the city, but using the substitutefof a map type of an idea, where my attention was focused and around which I built this map and everything is the dot located in the upper left hand comer of the rough outline of the country.
\#66: Okay.
\#24.5: Okay. And I'll label it Location of city in which target is located.
\#86: Okay, this is somewhat of a technique which we don't usually use. Do you have any confidence level in this concept in six here?
424.5: Well, it's essentially the same one that I used when I doused before, only when I dowsed the map we just didn't, you know, you build the map, and then there's something that says around this thing where you stant is the thing that you vant, and you build the rest of it around it. So I don't know, I've had luck with it before.
\#66: Okay. What you've dram here nou gives a median idea on how to locate this building within a city, and then within the building where he is. Now, is there anything that you felt like you ought to add?
\#24.5: Yeah, I vant to dom the only thing I went to add is a sketch of the front of the building.

非6: Okay.
f24.5: Which I had started on one but because of the perspective..
H66: That would be outside of the done area in the building.
\#24.5: Right, right.
H66: Okay.
\#24.5: There is a large, useless, omamental arch. . And what I mean by useless is it's not. . . the doorvay is just a little froction dvan in there, the arch is all in the structure, it's all built in to make it look like a huge doorway. It's not. . . And the pillars that hold up the arch are not pillars. They're canved in the side of the building. Okay? That type of a thing is that I'm talking about.
\#66: Decorative as oppoed to functional?
\#24.5: Yeah, decorative as opposed to functional. You got it. . .

## OFOCI <br> Approved For Release 2000/08/08: CIA-RBP

\#24.5: Then there's the capitol on the top of it, which has a funy thing aticking up out of it.
PAUSE
> \#24.5: It looks off center. It's not really off center, you know, it's very geonetric, it's centered on the side. This area is all darkly shaded because it's an under hang. . Okay, and around there is to sketch one. Okay?
> \#66: Okay.

## PAUSE

H66: I take it the street would be in the foreground then?
\#24.5: Mm-hmm.
\#66: Anything else you want to add, then? Okay, that'1l do it then.


Approved For Release 2000/08/08 : CIA-RDP96-00788R002100330001-3








## target ciding information

## EMOTE VIEWING (RV) SESSION CO-91

1. (S/NOFORN) The remote veiwer has been exposed to open souroe news media information as vell as clessified overhead imagery and mumerous photographe of hostage persornel. He knew ho vould be working against bhe hostage situation in Iram.
2. ( $S /$ NOFORN) At the time of this session the remote viewer was show the attached photograph, and was asked to find Charles Jones. He was asked to identify Jones" location, identify any other U.S. hostage persomel, and to describe physical security at this location.
