

STAGE 6 ESSAY

The purpose of S6 is to focus the viewer's attention on specifics of the site. The viewer is able to do this because his location at the site is known, therefore; the viewer can narrow his focus relative of space and time to different aspects of the site.

The viewer accomplishes this through several processes, the one of which is modeling in 3D through the use of modeling clay. The use of clay or other material (in the modeling process) is referred to as "kinesthetic activity", and it is this kinesthetic interaction with the site that promotes a stronger contact with the Signal Line. This process also aides in quenching AOL because the viewer remains occupied and closely focused on the Signal Line.

There are two functions of modeling, they are:

1. Allows the viewer to actually obtain a spacial perspective of the site through the process of modeling.
2. Increases Signal Line contact, providing the viewer with more information by narrowing the viewer's focus specific to the site.

The viewer can transition into S6 when he is stabilized in S4. That means when the viewer finds himself: in a room at the site, feel on the ground, not floating out of control, etc. Indicators for the monitor and the viewer that the viewer is stabilized are: strong AI's relative to the site, and lot's of tangible concepts and perceptions.

There are several types of modeling, some of which are:

1. Clay
2. The Time Line
3. Sketching

The mechanics of the process of modeling are:

1. The viewer (or monitor) determines that he is ready (he is stabilized in S4).
2. Decide which type of modeling they will do.

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3. Prepare the S6 matrix (this is identical to the S4 matrix only you put S6 at the top).

4. As you model, you will begin to receive information which you will place in the appropriate columns. You do this so that the information can be identified as specific to the space and time aspects of the site. In other words the information can be localized.

5. During the process of modeling it is important not to pay too much attention to the model itself. You are using the act of modeling to focus on the Signal Line. The model itself is not important -- the information gained for the matrix is.

6. In the act of modeling -- as in a S3 "tracker" the viewer must do what feels right vice what looks right. Again, do not focus on the model!

7. While in S6 you can see a word or phrase just like in S4 -- you can also receive a spontaneous ideogram at times.

*You may (and already have) modeled
without clay or other materials
and maintained strong kinesthetic
contact with the site.*

