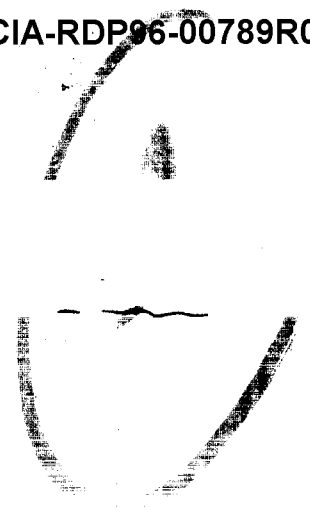
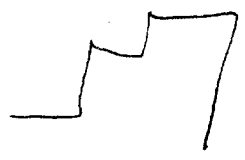


Paul  
26 May 87  
Ft. Meade, MD  
Gene  
1002

523887  
688599



N  
003  
052  
26 May 87  
ST 1002  
E 1050  
CRV

A. over  
flat  
hard

B. Surpr

A. up  
up  
over  
up  
dry

solid

B. Structure

A. round  
over  
solid

B. Structure

A. across  
wavy  
under  
fluid

B. wavy

S  
Gene  
Villagers

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# The Black Vault

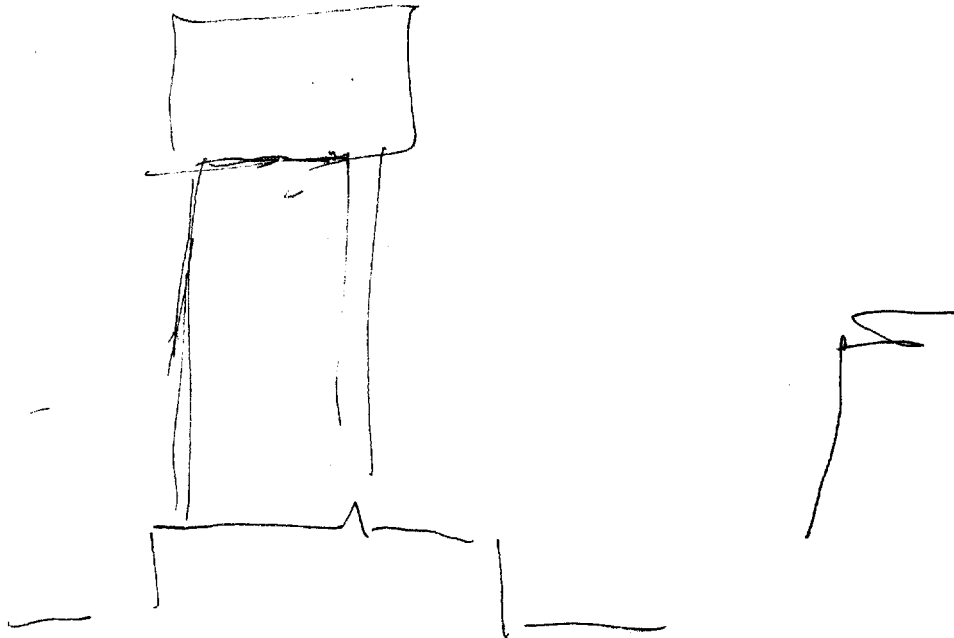


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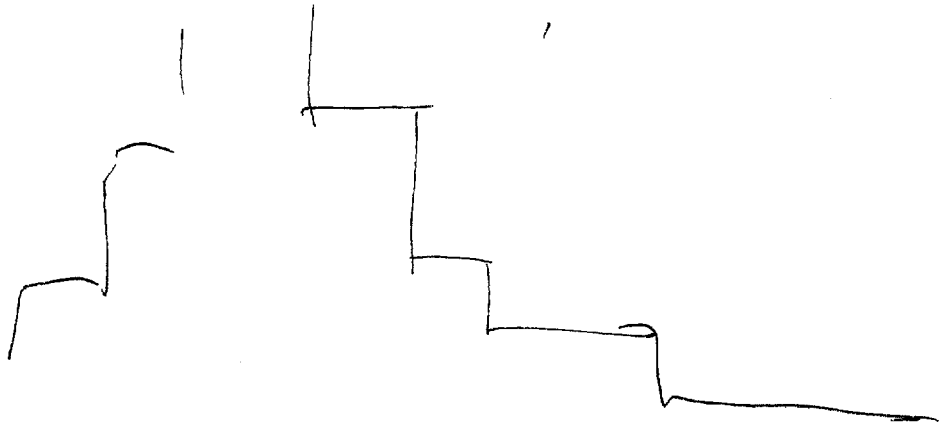
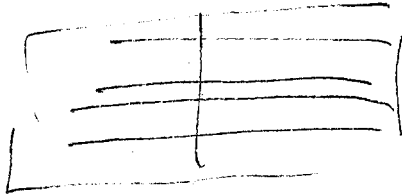
white  
smooth  
hard  
rough  
black  
salty  
grainy  
cool  
warm  
hot smell  
open  
tall  
wide  
long

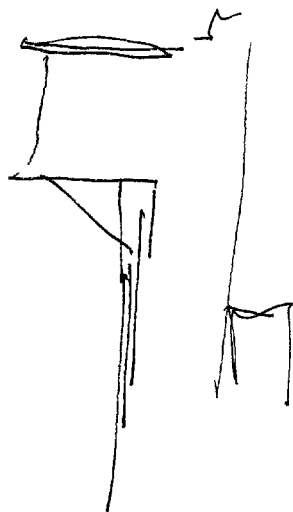
A2 BK  
exposed





4  
a





RF

52  
red

D

A2

EZ

T

I

ADL

MS

complex  
fall  
rounded  
wavy  
rectangular  
cone shaped  
slanting

metal  
parts

solid

green  
grey  
white  
black

stairs  
ceiling

structure

large

grey  
hard

high

labyrinthine

SUI

6

52

white

deep

outlet

open

distance

Sunny

wind

Southern

attached

yellow

turning

white

flat

rough

blade

Sharp

people walking

working



SUZ

7

52

D

AZ

EI

T

I

AL

ALS

bracket

structural members

metal

heavy-duty

careful

AZ BK  
careful

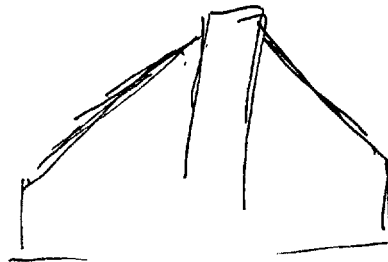
functional

fly

metal

AL BK  
Ship

Shape



black

inside

hallways

stairs

S2

D AI E-I I DL

SUI

8  
HS

Object

linked  
flexible  
hanging

metal

loop  
metal

swinging

lights

awn

Sunny

Sunset

distant  
wide expand

see a long way

water

wavy  
wide

DL/D  
water/ship

SVI

9  
ALS

52

D

A2

EI

T

I

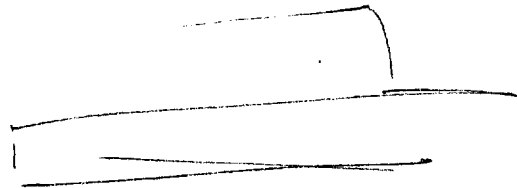
AL

structure

white  
red

wide  
square

technical



air  
flat  
raised

large

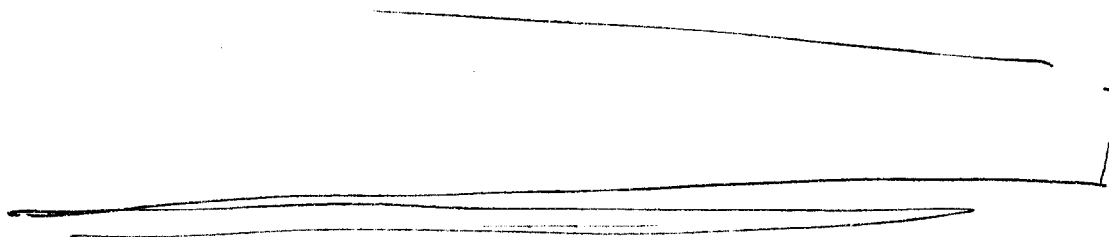
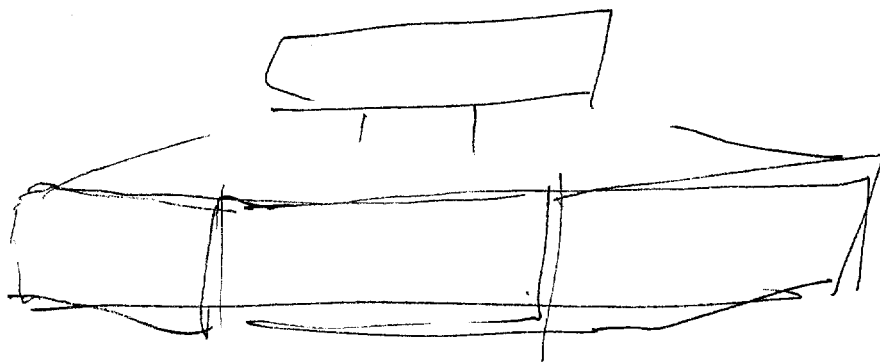
3/4 covers large area

rounded

hills

distance  
open

7



SUZ

10

SZ

D

A2

B2

T

I

per

Als

1424

roads  
corridors

per bk  
Nat'l Geographic  
Nepal file

long  
thin  
curved

people

vehicles

non-U.S.

landscape

austere

> V.I. Activity

11  
H/S

Approved For Release 2001/03/07 : CIA-RDP96-00789R003700770003-5

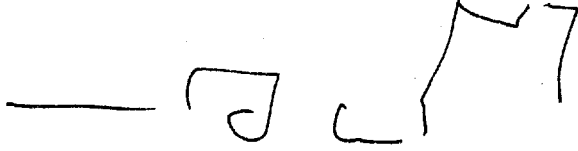
S 2

yellow

rounded  
downed

Confusion breaks

523 887  
688599



A. over  
(flat  
hard)

B. simple

A. over  
down  
flat  
solid

B. less

A. moving  
around  
solid

B. uneven

A. up and  
hard

B. smooth

A. over  
up  
down  
solid

B. smooth

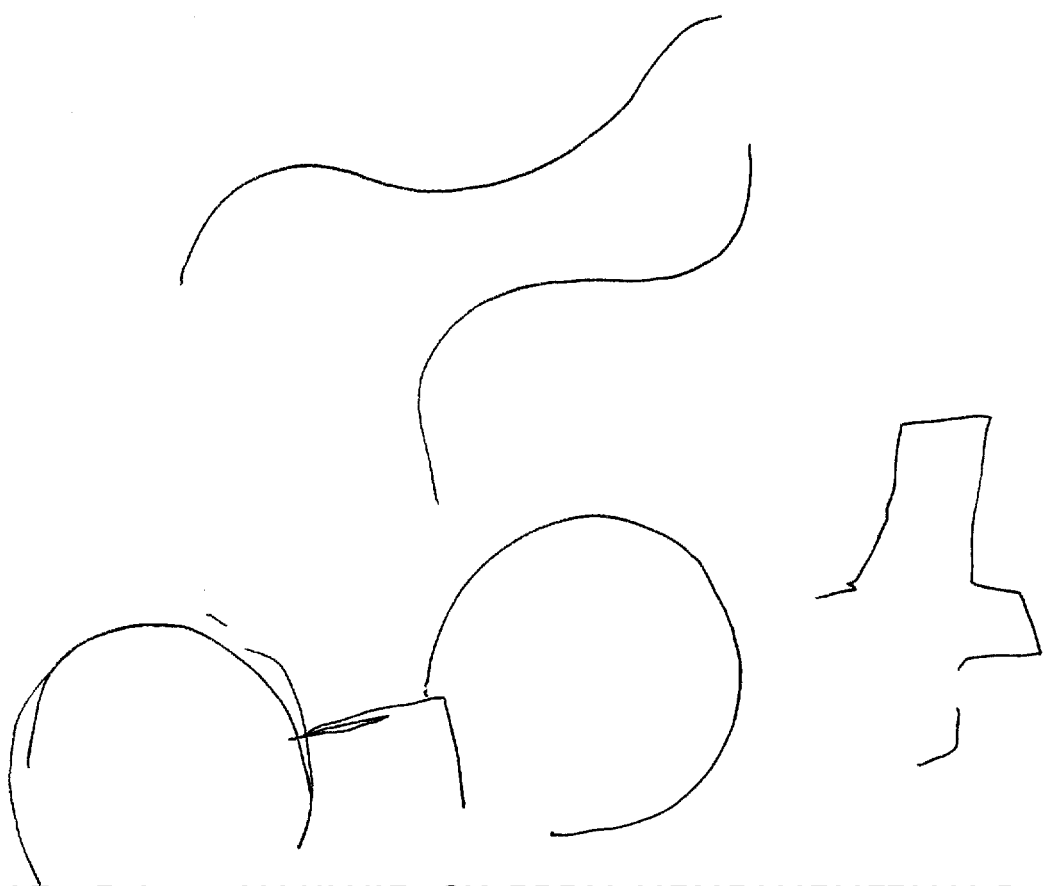
52  
black  
rough

hard  
warm  
oil smell

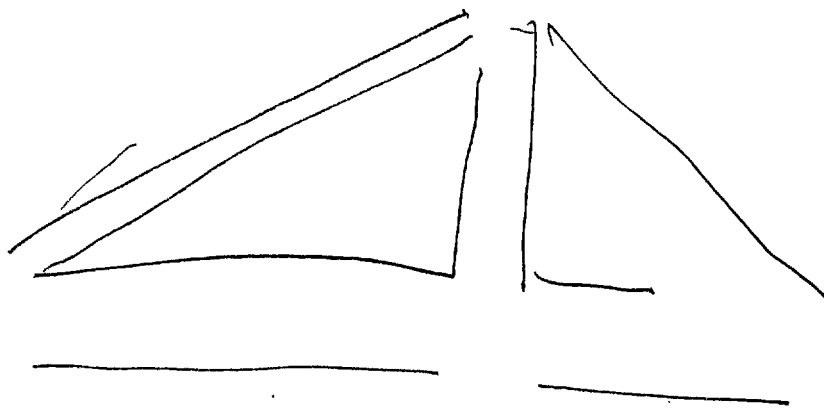
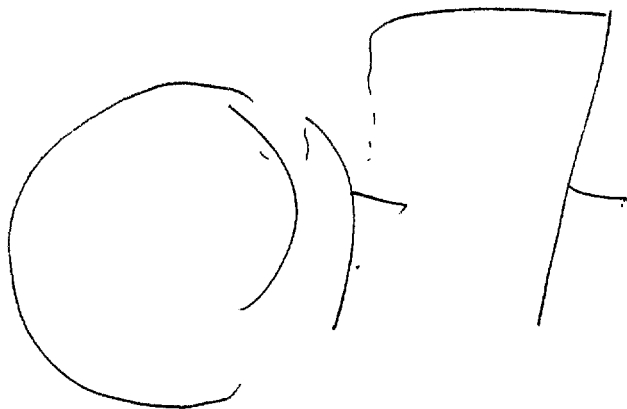
light color  
rough  
smooth

curvy  
solid  
round  
short  
rounded

AI BK  
interest







S2

high  
fast

rounded  
connected  
rounded  
rounding

S4 1/2 "like" rounded parts or sections connected to other rounded parts or sections

metal

smooth  
cool  
shiny

S4 1/2 like a structure, but not as fixed

vertical

bright

S4 1/2 not little; not easily moved; not permanent

functional  
purpose  
technical  
calibrating

SZ

SVI

16  
ALG

furnish  
inside  
moving

base

supported

held-up

official  
purpose

AS Bk  
cell kind  
of  
spacing

Break

10550

ed

- ① THIS IS A NEW TARGET PAUL - YOU HAVE NOT WORKED IT BEFORE.
- ② change paper paul !!
- ③ I noticed you grouped all of your 52's. are they the same object? (YES)
- ④ Do you feel you have exhausted all your Stage IV or do you just feel more comfortable in Stage V, (STAGE V is more comfortable to me).
- ⑤ What's going on with you (I'm getting all kinds of parts).
- ⑥ "I keep making this thing a ship" OK, lets work that out - (focus on the area around the object).
- ⑦ Did you say wavy? (yes) I think you are in a drive and that needs to be worked out - "I'm going to walk around" (Break)
- ⑧ Where are you going to start? You have mentioned an object / structure and surface? (I think there is water nearby.) The color gray has been a factor - I'm going to begin in Stage VI Structure
- ⑨ Paul I would like you to focus on the activity at this site to see if it will give you a better understanding - (OK - I guess I missed the activity.)  
"Are you interested in the activity at the site" - BoB.

(10) Start a new matrix - above the matrix  
put Activity (I'll try)

(11) "I'm lost" - I'm going to start at Stage 1  
again OK - alright by me (Coordinate)

(12) -